# science

Success with the process standards requires practice!

The process standards are applied in every unit of study and are consistent across grade levels. The more independent students are with the process standards, the more confident they will be as learners.

We developed some strategies to help students understand, practice, and integrate these critical standards as they think about and apply what they learn.

The *Instructional Strategies Playlist for the Process Standards* is organized into two sections: tools to know (getting started) and ways to show (application). Choose a strategy based on the process standard and purpose you want students to practice. (Clicking on the strategy will take you directly to that page.)

These science-specific instructional strategies can be used with any unit of instruction or grade level!

process	purpose	routine/ strategy
		<u>5 Senses</u>
	make and record	Just the Facts
	observations	Nine Squares (only steps 1-2a: 5 facts/ observations)
plan, design, and implement	ask well-defined questions	One Question Upside Down Pyramid
investigations	formulate a	<u>Cause and Effect</u> <u>Thinking Stems</u>
	hypothesis	Draw Conclusions Thinking Stems
	write/follow	<u>Mystery Sequence/</u> <u>Re-sequence</u>
	procedures	Flow Map
use appropriate	understand scientific tools	Card Sort
equipment	and their purpose	Thought Bubbles
use scientific	understand	Vocabulary Windows
terms	vocabulary	Vocabulary Dominoes

#### tools to know

#### routine/ process purpose strategy DRY MIX and TAILS organize data TALK construct/ interpret tables OPTIC and graphs Justified List identify patterns Odd One Out formulate <u>CER</u> explanations and 3-2-1 Summary communicate analyze data conclusions Nine Squares Predict predict trends Thinking Stems represent Tour of Knowledge use models aspects of the natural world Brain in the Game

ways to show

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tools to know

# **5** Senses

#### Purpose

make and record observations

Data is collected through observations. Observations are collected using our five senses: sight, touch, taste, smell, and hearing.

#### Instructions

- 1. Clearly identify safety protocols for the investigation *before* students collect data using their five senses (e.g., wafting when smelling something, taste and touch only with teacher permission, etc.).
- 2. Have students use their senses to make observations.
- As individuals, groups, or whole class, record the observations using the 5 Senses data collection recording sheet.

#### **Materials**

• 5 Senses data collection recording sheet

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# 5 Senses – Data Collection Recording Sheet

hearing	Ĩ	
smell	()	
taste	€()	
touch		
sight	Ş	

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# tools to know

# Just the Facts

#### Purpose

make and record observations

#### Instructions

- 1. Students read a selected passage or text associated with the content or investigation.
- 2. Individually, students deepen their understanding about observations by recording a cool fact, an interesting fact, a wow fact, a useful fact, a new fact, and a most important fact.
- 3. Partner students using Musical Mix-Freeze-Group or other movement and discourse strategy.
- 4. With their partner, students justify how their selected facts/observations satisfy the criteria of being cool, interesting, wow, useful, new, or important.
- 5. Teacher sees and hears students' thinking and clarifies/verifies as appropriate.

#### **Materials**

- Text associated with the content or investigation
- Just the Facts recording sheet

# Just the Facts – Recording Sheet

Read the assigned text related to the content or investigation and write a fact in each of the boxes below.

cool fact			interesting fact	
	wow fact			
useful fact			new fact	
	most important fact			
Inference from one	or more facts above			
From the	fact above, l can because	infe	er that	

# Nine Squares

#### Purpose

make and record observations

#### Instructions

- 1. Students read data/text or view an image, visual, or stimulus.
- 2. Students analyze the data, text, image, visual, or stimulus and write the following: a. 5 facts/details about what they observe (What does it say or what do you see?)

[the remaining steps may be completed during "ways to show"]

#### **Materials**

• Nine Squares recording sheet

tools to know

# Nine Squares Recording Sheet

List 5 facts/details (What does it say or what do you see?)

# **One Question Upside-Down Pyramid**

#### Purpose

ask well-defined questions

#### Instructions

- 1. Students create an upside-down pyramid by writing important information to gather and/or questions to answer on the first line.
- 2. On the next line, students synthesize the information and trim extraneous details/variables.
- 3. Continue this process until the bottom line represents one well-defined question for investigation.

#### **Materials**

none





# **Cause and Effect Thinking Stems**

#### Purpose

formulate a hypothesis

#### Instructions

- 1. Teacher determines how thinking stems will be used (e.g., responding independently or with a partner, orally and/or in writing, combined with a movement and discourse strategy, as a standalone activity, etc.).
- 2. Students use thinking stems to communicate cause and effect relationships.
- 3. Teacher sees and hears students' thinking and clarifies/verifies as appropriate.

#### **Materials**

Cause & Effect thinking stem

				Cognate
	The cause of	is/ was	because	causa
fect	The effect of	is/was	because	. efecto
⊗ Ei	There are/were many	causes for	including	. causas incluyendo
ause	There are/were many	effects of	including	. efectos incluyendo
0	The cause(s) of	was/were	, and the effect(s) was/were	causas efectos
	The most significant co	ause of is/was	_ and the most significant effect is/was	causa significativa/efecto <sup>•</sup> significativo

# **Draw Conclusions Thinking Stems**

#### Purpose

formulate a hypothesis

#### Instructions

- 1. Teacher determines how thinking stems will be used (e.g., responding independently or with a partner, orally and/or in writing, combined with a movement and discourse strategy, as a standalone activity, etc.).
- 2. Students use thinking stems to communicate conclusions being drawn.
- 3. Teacher sees and hears students' thinking and clarifies/verifies as appropriate.

#### **Materials**

• Draw Conclusions thinking stem

			Cognate
	I conclude	is correct/incorrect because	. concluyo, correcto/incorrecto
NS	l imagined	_, but now I think	. imaginé
Draw Conclusio	One conclusion I can make is With this new information, I can nov Based on my reflection, I conclude is significan	v state because because because t/reasonable in this case because	. conclusión información Basado en, la reflexión, concluyo significativo, en este caso, razonamiento

# Mystery Sequence/Re-sequence

#### Purpose

write/follow procedures

#### Instructions

- 1. Organize students into groups of 2-4.
- 2. Provide each group a handout with steps in a process in random, mixed-up order (or ask students to create cards representing steps in the process).
- 3. Students cut the handout into separate cards.
- 4. Students collaborate to sequence the cards in the appropriate order.
- 5. Groups compare sequences and justify, rethink, or stand their ground.
- 6. Students then examine each step in greater depth through buddy reading, online research, video clips, jigsaw structures, teacher instruction, etc.
- 7. Students re-sequence their cards based on the new information learned.
- 8. Teacher sees and hears the students' thinking and clarifies/verifies as appropriate.

#### **Materials**

• Mystery Sequence/Re-sequence template (for handout)

#### Think It Up

Teacher asks students to respond to a Sequence Thinking Stem as an exit ticket.

		Cognate
	happened before/after	
Order	The order of events begins/terminates with	orden de eventos, termina
0/0	A vital step in the process is because	vital, proceso
dnence	Considering, it is not a surprise that occurred.	considerando que, sorpresa, occurió
Sec	It would be important to before/after	importante
	If all the steps are complete, will occur.	completos, ocurrirá



# Mystery Sequence/Re-sequence

Cut apart the cards and sequence them into a logical order. (Add or subtract boxes as needed.)

# Flow Map

#### Purpose

write/follow procedures

The Flow Map is useful for helping students identify and break down all the necessary steps when designing an investigation. The arrows between the boxes represent the order of the steps in the investigation.

#### Instructions

- 1. Students write a step in each box.
- 2. Students add or remove boxes as needed until all steps are listed.
- 3. Teacher sees students' thinking and clarifies/verifies as appropriate.

#### **Materials**

none



instructional strategies playlist - process standards

# tools to know

# **Card Sort**

#### Purpose

understand scientific tools and their purpose

#### Instructions

- 1. Give students (or have them create) a set of cards reflecting various vocabulary terms, visuals, statements, or assessment items.
- 2. Students work cooperatively to sort the cards into various categories, for example:
  - + (know it) ✓ (kind of know it) (don't know it)
  - Always true Sometimes true Never true
  - Closed Sort: teacher provides content/concept categories
  - Open Sort: students create their own categories

#### **Materials**

• Cards with terms, visuals, statements, or assessment items (students can often create their OWN card sets to save teacher prep time)



# tools to know

# **Thought Bubbles**

#### Purpose

understand scientific tools and their purpose

#### Instructions

- 1. Students write or draw the tool(s) for investigation associated with the big idea of the lesson in the center of a page.
- 2. Throughout the lesson, students add "thought bubbles" as they make connections to the tool. For example, connections to:
  - the tool's purpose
  - key words
  - various visuals
  - previous lessons
  - a type of thinking
  - a skill
  - steps in a process
- 3. Teacher analyzes students' thought bubbles and clarifies/verifies as appropriate.

#### **Materials**

• Student notebooks or pieces of paper

# **Vocabulary Windows**

#### Purpose

understand scientific vocabulary

#### Instructions

- 1. Provide each student with a Vocabulary Windows graphic organizer with vocabulary words and their definitions.
- 2. Students complete each "window" by illustrating the word.
- 3. As the unit progresses, students illustrate the context in which they learned the word or the concept to which it belongs.

#### **Materials**

• Vocabulary Windows graphic organizer with vocabulary words and their definitions



# Vocabulary Windows Graphic Organizer

# **Vocabulary Dominoes**

#### Purpose

understand scientific vocabulary

#### Instructions

- 1. Organize students into groups of 2-3 students.
- 2. Give each group a set of prepared paper Vocabulary Dominoes with important terms/tools/concepts. The terms/tools/concepts can be a word, a visual representation, or combination.
- 3. Students place the paper dominoes face down and mix them up.
- 4. Each student draws 3-4 dominoes.
- 5. Place a domino (from the draw pile) face up in the center as the "spinner" to begin the game.
- 6. Each player takes a turn matching one of their vocabulary dominoes with a domino on the board, explaining how the two terms are related to each other.
- 7. Students continue taking turns and making connections until all dominoes are played.
- 8. Teacher sees and hears students' thinking and clarifies/verifies as appropriate.

#### **Materials**

• Vocabulary Dominoes with important terms/tools/concepts (words and/or visuals) created by teacher or students. NOTE: The dominoes can be created with only one term/visual or two unrelated terms/visuals (one at each end).

# **DRY MIX and TAILS**

#### Purpose

organize data (when creating line and bar graphs)

When conducting research and using the scientific method, it is common practice to change only one variable at a time. This changed variable is referred to as the manipulated, or *independent*, variable. All other conditions must be kept completely identical. These conditions are called controls or constants. The effect that the manipulation has on the other variables is known as the responding, or *dependent*, variable. The acronym DRY MIX can be used to help distinguish between these two types of variables.

#### Instructions

- 1. Explain how the acronym DRY MIX can be used to help distinguish between independent and dependent variables.
  - D dependent
  - **R** responding
  - **Y** y-axis
  - M manipulated
  - I independent
  - **X** x-axis
- 2. Identify the parts of a graph using the acronym TAILS.
  - T title A graph title should include the independent/manipulated variable and the dependent/ responding variable.
  - A axis The independent/manipulated variable should be on the *x*-axis and the dependent/ responding variable should be on the *y*-axis.
  - I interval The interval is appropriate for the scale. What are you counting by?
  - L labels The *x*-axis and *y*-axis are labeled with the variables and units.
  - **S** scale The minimum and maximum values are appropriate.
- 3. Students use their understanding of DRY MIX and TAILS to create their graphs and analyze data.
- 4. Teacher sees and hears students' thinking and clarifies/verifies as appropriate.

#### **Materials**

none

instructional strategies playlist - process standards

# ways to show

# **TALK**

#### Purpose

organize/analyze data (graphs and charts)

#### Instructions

- 1. Explain how the acronym TALK can be used to organize/analyze data.
  - T title
  - A all labels
  - L look for trends
  - K key
- 2. Provide students with a graph or chart.
- 3. Ask students the following questions:
  - What is the **title**?
  - Can you identify all the labels?
    - Chart (row and column labels)
    - Graph (x- and y-axis labels)
  - If a graph, What are the trends? Is the graph consistently increasing? Is there a pattern? etc.
  - Is there a key to help you decipher the information (color coded, etc.)?

#### **Materials**

• Graph(s) or chart(s) for evaluation

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# ways to show

# OPTIC

#### Purpose

organize/analyze data (visuals)

#### Instructions

- 1. Explain how the acronym OPTIC can be used to analyze visuals.
  - **O** overview
  - P parts
  - T title
  - I inference
  - **C** conclusion
- 2. Provide students with a visual (table or graph).
- 3. Ask students the following questions:
  - Is there a title? (If there isn't one, create one at the end of the exercise.)
  - Analyze the **overview**. In general, what is going on?
  - Analyze the parts. What are all the details that you see?
  - What can you infer based on the "overview" and "parts"?
  - What can you conclude about the image?
- 4. If necessary, create a title for the visual.

#### **Materials**

• Visual(s) for evaluation



# **Justified List**

#### Purpose

identify patterns

#### Instructions

- 1. Give each student a Justified List recording sheet. The recording sheet includes a visual (table/graph) to analyze and a list of both true and false facts/examples/statements associated with the visual.
- 2. Students place a check mark next to (or circle) all of the facts or positive examples and justify their responses.
- 3. Students then give a pattern, general rule, or generalization that can be made based on all the facts (positive examples).
- 4. Using **Musical Mix-Freeze-Group** or other movement and discourse strategy, students share and compare their responses by:
  - justifying the examples they checked
  - explaining why they did not check the other examples
- 5. Teacher sees and hears students' thinking and clarifies/verifies as appropriate.

#### **Materials**

• Justified List recording sheet

#### Think It Up

Using a movement and discourse strategy, students:

- Compare/contrast their response with a peer and revise their list as they see fit
- Create/develop two more positive examples

# Justified List Recording Sheet

Place a check mark next to the statements that are true and an "X" next to the statements that are false. Justify your reasoning.

(teacher-provided visual)

	Statements	Justification
1.	(true and false facts/examples/statements)	
2.		
3.		
4.		
5.		
6.		

What pattern, general rule, or generalization can you make based on all the positive examples?

# Odd One Out

#### Purpose

identify patterns

#### Instructions

- 1. Organize students into groups of 4 and number off 1-2-3-4.
- 2. Give each student an Odd One Out recording sheet that includes 4 different visuals (tables and graphs).
- 3. Students move into expert groups and analyze their ONE assigned visual:
  - 1 = huddle with other 1s and become an expert on the box with visual #1
  - 2 = huddle with other 2s and become an expert on the box with visual #2
  - 3 = huddle with other 3s and become an expert on the box with visual #3
  - 4 = huddle with other 4s and become an expert on the box with visual #4
- 4. Student experts return to their home group and teach each other about the information that was in their expert group's box.
- 5. Students compare/contrast the four boxes, select one that is the Odd One Out, and justify their thinking.
- 6. Teacher sees and hears students' thinking and clarifies/verifies as appropriate.

#### **Materials**

• Odd One Out recording sheet

# Odd One Out Recording Sheet

#### Analyze the visuals below.

# (Examples and Non-Examples) Visual #1 Visual #2



Visual #4	 	 	

Which visual seems to be the "odd one out" and does not fit the other three examples? Justify your thinking.

Visual #	is the "odd one out" be	ecause	
	-		



# CER

#### Purpose

formulate explanations and communicate conclusions

CER (Claim, Evidence, Reasoning) is a format for writing about science. It allows you to think about data in an organized, systematic manner.

- Claim: a conclusion about a problem or question
- Evidence: scientific data that is appropriate and sufficient to support the claim
- Reasoning: a justification that shows why the data counts as evidence to support the claim and includes appropriate scientific principles

#### Instructions

- 1. Teacher explains the purpose of CER and how to use this process when writing about science.
- 2. Students use CER to write about an assigned topic.

Claim: a conclusion about a question or proble	em	
Evidence: data that supports your claim	Evidence: data that supports your claim	Evidence: data that supports your claim
Reasoning: explains why the evidence supports your claim	Reasoning: explains why the evidence supports your claim	Reasoning: explains why the evidence supports your claim

# 3-2-1 Summary

#### Purpose

formulate explanations and communicate conclusions

#### Instructions

- 1. After analyzing the data, students write:
  - 3 things they discovered
  - 2 examples, applications, or explanations about what they found in the data
  - 1 conclusion they drew from analyzing the data
- 2. Students turn in their 3-2-1 Summaries as an exit ticket.
- 3. Teacher evaluates students' responses and clarifies/verifies as appropriate.

#### **Materials**

• 3-2-1 Summary (change the 3-2-1 prompts as appropriate to the content)

# 3-2-1 Summary

After analyzing the data, 3 things I discovered/learned are:

1.

2.

3.

#### 2 examples, applications, or explanations about what I found in the data are:

2.

1.

#### 1 conclusion I can draw from my analysis is (It's important to know this because \_\_\_\_\_

1.



):

# Nine Squares

#### Purpose

formulate explanations and communicate conclusions

#### Instructions

- 1. Students read and analyze data/text or view an image, visual, or stimulus.
- 2. Students analyze the data, text, image, visual, or stimulus and write the following:
  - 5 facts/details about what they observe (What does it say or what do you see?)
  - 2 inferences (What does it mean?)
  - 2 valid conclusions (Why does it matter?)

Note: Students may use the lead4ward thinking stems to help them write their inferences and conclusions.

- 3. Students cut apart their 9 squares, trade with another student, and sort their partner's cards into the 5 facts, 2 inferences, and 2 conclusions.
- 4. Teacher sees and hears students' thinking and clarifies/verifies as appropriate.

#### **Materials**

• Nine Squares recording sheet

#### Think It Up

Adaptation: Teacher provides answers in random order in the 9 squares, students cut apart the answer cards and categorize them into 5 facts, 2 inferences, and 2 conclusions.

# Nine Squares Recording Sheet

- 5 facts/details (What does it say or what do you see?)
- 2 inferences (What does it mean?)
- 2 valid conclusions (Why does it matter?)



# **Predict Thinking Stems**

#### Purpose

predict trends

#### Instructions

- 1. Teacher determines how thinking stems will be used to make predictions about trends from the data (e.g., responding independently or with a partner, orally and/or in writing, combined with a movement and discourse strategy, as a standalone activity, etc.).
- 2. Students use thinking stems to communicate their predictions.
- 3. Teacher sees and hears students' thinking and clarifies/verifies as appropriate.

#### **Materials**

• Predict/Estimate thinking stem

				Cognate
	I predict/estimate	because	is/are	. predigo
Predict/Estimate	I think	will repeat because	is/are	. repito
	I predict/estimate In my opinion,	. My reasons for thi 	predigo , las razones, incluyen en mi opinión	
	In light of In consideration of the	, I predict text/information given, I believe	predigo en consideración a/al, texto,	
				Información

# **Tour of Knowledge**

#### Purpose

represent aspects of the natural world

#### Instructions

- 1. Teacher places posters representing various models around the room.
- 2. Organize students into groups of 3-4.
- 3. Give each group a different colored marker.
- 4. Groups have 3-4 minutes at each station to:
  - Record what they know about the model
  - Put a check mark beside information they agree with from another group
  - Put a question mark beside any ideas they think may be incorrect
  - Add new ideas
- 5. At the teacher's signal, groups rotate to the next "tour of knowledge" poster and repeat step 4.
- 6. Teacher sees and hears students' thinking and clarifies/verifies as appropriate.

#### **Materials**

- Posters representing various models (chart paper or butcher paper works well)
- Markers

#### Think It Up

Adaptation: Include 3D models when possible

# Brain in the Game

#### Purpose

represent aspects of the natural world

#### Instructions

- 1. Students analyze the model(s) of the natural world by:
  - a. Analyzing and describing the model(s)
  - b. Identifying 3-5 important vocabulary terms related to the model(s)
  - c. Predicting what concept the model(s) are associated with (e.g., properties of atoms, organisms, etc.)
- 2. Partner students using Musical Mix-Freeze Group or other movement and discourse strategy.
- 3. Students compare, discuss, justify, or rethink their responses.
- 4. Teacher sees and hears students' thinking and clarifies/verifies as appropriate.

#### **Materials**

- Model(s) representing the natural world
- Brain in the Game recording sheet

#### Think It Up

Adaptation: Include 3D models when possible

# Brain in the Game Recording Sheet

model #1		model #2		
1.	Analyze and describe the model:	1.	Analyze and describe the model:	
2.	Identify 3-5 important vocabulary terms related to the model: • • •	2.	Identify 3-5 important vocabulary terms related to the model: • •	
3.	Predict what concept the model is associated with:	3.	Predict what concept the model is associated with:	
	model #3		model #4	
1.	Analyze and describe the model:	1.	Analyze and describe the model:	
2.	Identify 3-5 important vocabulary terms related to the model: • • •	2.	Identify 3-5 important vocabulary terms related to the model: • •	
3.	Predict what concept the model is associated	3.	Predict what concept the model is associated	